



1  
00:00:00,000 --> 00:00:04,533  
Music

2  
00:00:04,568 --> 00:00:06,630  
So we were tasked with

3  
00:00:06,665 --> 00:00:09,398  
essentially loading the largest

4  
00:00:09,433 --> 00:00:10,790  
launch vehicle ever built by

5  
00:00:10,825 --> 00:00:12,949  
NASA in history safely with

6  
00:00:12,984 --> 00:00:15,149  
liquid oxygen. We started

7  
00:00:15,184 --> 00:00:17,597  
planning this test program about

8  
00:00:17,632 --> 00:00:21,077  
three years ago. We started by

9  
00:00:21,112 --> 00:00:22,868  
doing a water development test,

10  
00:00:22,903 --> 00:00:25,316  
and we learned a lot in that

11  
00:00:25,351 --> 00:00:27,013  
test. This is the first time

12  
00:00:27,048 --> 00:00:28,869  
we've built a test article just

13  
00:00:28,904 --> 00:00:30,909

like this. It's very unique to

14

00:00:30,944 --> 00:00:32,565

any other LOX system on a launch

15

00:00:32,600 --> 00:00:34,132

vehicle ever built. It's

16

00:00:34,167 --> 00:00:35,492

different from Saturn, it's

17

00:00:35,527 --> 00:00:36,468

different from Delta, it's

18

00:00:36,503 --> 00:00:37,876

different than Shuttle. So there

19

00:00:37,911 --> 00:00:39,324

are a lot of unique things we

20

00:00:39,359 --> 00:00:40,548

got to learn. Today was our

21

00:00:40,583 --> 00:00:42,251

twelfth day of testing. We have

22

00:00:42,286 --> 00:00:44,067

a total of around twenty test

23

00:00:44,102 --> 00:00:45,659

days for our entire test

24

00:00:45,694 --> 00:00:47,700

program. The test program was

25

00:00:47,735 --> 00:00:49,156

designed to make sure that we

26

00:00:49,191 --> 00:00:50,668

had all of the possibilities,

27

00:00:50,703 --> 00:00:52,131

all the variables enveloped.

28

00:00:52,166 --> 00:00:53,531

Things like ambient temperatures

29

00:00:53,566 --> 00:00:56,003

failure of bleed valves on the

30

00:00:56,038 --> 00:00:57,179

engines, failures of helium

31

00:00:57,214 --> 00:00:58,299

injection, facility failures

32

00:00:58,334 --> 00:00:59,947

where we lose supply of liquid

33

00:00:59,982 --> 00:01:02,004

oxygen. We've spent a lot of

34

00:01:02,039 --> 00:01:04,124

time in that realm and failing

35

00:01:04,159 --> 00:01:05,571

certain things that could fail,

36

00:01:05,606 --> 00:01:07,644

and making sure that we have the

37

00:01:07,679 --> 00:01:09,267

right control knobs on and in

38

00:01:09,302 --> 00:01:10,907

place to maintain the system

39

00:01:10,942 --> 00:01:12,826

safety. The time line to fill a

40

00:01:12,861 --> 00:01:14,810

vehicle of this size is on the

41

00:01:14,845 --> 00:01:16,922

order of three or four hours.

42

00:01:16,957 --> 00:01:18,987

Once it's filled we'll sit for a

43

00:01:19,022 --> 00:01:21,107

number of hours, for things like

44

00:01:21,142 --> 00:01:22,619

waiting for the system to

45

00:01:22,654 --> 00:01:23,754

actually stabilize...waiting for

46

00:01:23,789 --> 00:01:25,218

astronauts to board and other

47

00:01:25,253 --> 00:01:27,290

sub-systems to get ready. Once

48

00:01:27,325 --> 00:01:29,330

you get closer to launch time

49

00:01:29,365 --> 00:01:30,954

there's about a ten minute

50

00:01:30,989 --> 00:01:32,498

window where you go into your

51  
00:01:32,533 --> 00:01:33,785  
launch countdown and that's when

52  
00:01:33,820 --> 00:01:34,985  
you're closing off the

53  
00:01:35,020 --> 00:01:36,361  
sub-systems from the facility...

54  
00:01:36,396 --> 00:01:37,889  
isolating them. So this test

55  
00:01:37,924 --> 00:01:39,154  
program really demonstrates

56  
00:01:39,189 --> 00:01:40,410  
every little step along that

57  
00:01:40,445 --> 00:01:41,842  
entire timeline to make sure

58  
00:01:41,877 --> 00:01:43,346  
that we have a good

59  
00:01:43,381 --> 00:01:44,665  
understanding of the system

60  
00:01:44,700 --> 00:01:46,089  
behavior and that it's safe. And

61  
00:01:46,124 --> 00:01:47,705  
that's what building a rocket is

62  
00:01:47,740 --> 00:01:49,561  
all about, is taking all of

63  
00:01:49,596 --> 00:01:51,129

those complex pieces, putting

64

00:01:51,164 --> 00:01:52,674

them all together and being

65

00:01:52,709 --> 00:01:54,649

able to then go test our

66

00:01:54,684 --> 00:01:56,873

operations to have a successful